**Caraval**

**2. dia:** Stephanie Garber is an american author, She was a college resident director when she started writing in her freetime. She wrote several novels and received many rejections. Caraval eventually brought her success, earning a starred review from Publishers Weekly, which said "intriguing characters, an imaginative setting, and evocative writing combine to create a spellbinding tale of love, loss, sacrifice, and hope". Caraval spent fifteen weeks on The New York Times bestseller list, reaching number 2. And Legendary, the book's second volume, was on The New York Times bestseller list for eight weeks.

Film rights to Caraval were optioned by Twentieth Century Fox.

**3. dia:** Scarlett has never left the tiny island where she and her beloved sister, Tella, live with their powerful, and cruel, father. Now Scarlett’s father has arranged a marriage for her, and Scarlett thinks her dreams of seeing Caraval, the far-away, once-a-year performance where the audience participates in the show, are over.  
But this year, Scarlett’s long-dreamt of invitation finally arrives. With the help of a mysterious sailor, Tella whisks Scarlett away to the show. Only, as soon as they arrive, Tella is kidnapped by Caraval’s mastermind organizer, Legend. It turns out that this season’s Caraval revolves around Tella, and whoever finds her first is the winner.  
  
Scarlett has been told that everything that happens during Caraval is only an elaborate performance. But she nevertheless becomes enmeshed in a game of love, heartbreak, and magic with the other players in the game. And whether Caraval is real or not, she must find Tella before the five nights of the game are over, a dangerous domino effect of consequences is set off, and her sister disappears forever.

**Képek:** The first picture shows the Caraval’s symbol, the circle, the sun and a drop of rain in it. It appears in many places in the story, but the symbol have no special meaning, it only shows when something is related to the Caraval. The second picture shows the opening pages of the second book of the trilogy, with the map of Caraval. The third picture shows a fan edited composition, the badge reads Caraval's famous phrase "Remember, it's only a game!". The fourth picture shows the main character's Caraval ticket. In the fifth and last picture, you can see the books in their wonderful appearance. The sixth image shows a fan edit of Caraval's master, Legend. In all representations, Legend appears faceless, as no one knows his true identity. And on the seventh picture you can read a funny caption ("come back yesterday"), there are many sentences like this in the books, since the time in the book is different, why wouldn't it be possible to go back to yesterday? Also, the means of payment in the book are also interesting, since there is no mention of money in the story, for some things you want to buy you have to pay with your latest lie, your most feared secret or even 2 days of your life.

**5. dia:** Although Twentieth Century Fox received the rights to the films in 2017, we still don’t know anything about the preparations. So let's take a look at a fan-made trailer that, in my opinion, perfectly portrays the impressive world of Caraval.